# Integrating evaluation & design roles: Innovations in recent NGO projects

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## **WORKSHOP PLAN**

Intro: Planning evaluation AND reviewing program design

Three phases in how we use Program Logic:

- 1. Build basic program logic
- 2. Probe theory of change
- 3. Explore key evaluation points

Lessons learned



## Program logic headings

**Inputs** 

Outputs/ Activities Reach / Audience

#### **Outcomes**

Short, Medium, Long term:

- Knowledge/Skills
- Attitudes/Confidence
- Behavior

**Assumptions** 

**External environment** 





## Demo of program logic exercise

Program logic is a core tool that most evaluators use.

In this session, we will do a practical program logic exercise to share:

- how we do it
- the benefit it can have for the project
- what makes an appropriate context

This exercise uses a hypothetical financial literacy program.

The key to the exercise is the QUESTIONS you ask in each phase.





## Step 1: Questions to build the program logic

#### **Activities**

- What are the activities you will do?
- What are the physical things or events that you will produce?

#### Reach

- Who is the audience?
- How many people do you hope to reach?

#### **Outcomes**

- What changes do you hope the program will influence in participants' lives?
  - Knowledge and skills
  - Attitudes ( eg confidence, motivation)
  - Behaviour How will participant's lives be different 6 months later?
    - What will they be DOING different?





## Step 2: Questions to probe the theory of change

#### **Outcomes**

How does your program help sustain behavior change over time?
 (eg good intentions become action, or action becomes a habit)

#### Reach

- Will it work better for some segments of participants, but less well for others?
- Does the program need to be different for some segments?
  Or be confined to some segments?

#### How well does it work as a model?

- If you 'walk' the theory of change as a story, is it sufficient to get the outcomes you desire? Or do some extra things need to happen?
  Walk it forwards (inputs → outcomes), then backwards (outcomes → inputs).
- Is success dependent on some external circumstances? (ie external environment, assumptions)





## Step 3: Questions to build evaluation plan

#### **Arrows**

- Look at the arrows where the program logic says: "If we do THIS, then we will influence THAT".
- Which are the important links that you are <u>least confident</u> about happening in practice?

#### Reach

 Are there situations where you might not get the number or type of participants desired?

#### Learnings

• If changing one part of the program might give a better long term outcome, what would that change be? Do you want to **test that in this evaluation**?







Part-way through the program logic exercise.





### Thoughts of using program logic exercise

#### It's the process

- It is the participatory <u>process</u> that gives the benefit, not perfection in the program logic product.
- Get people to handwrite the elements & put them in place. Physical engagement makes a difference.

#### Informal, on the floor

- Do it on the floor or on a big board table.
- Easy to move pieces around; makes people more willing to add and change bits.

#### **Questions and diplomacy**

- The key to success is the facilitator's skill is in asking questions the right way.
- Judge the balance of probing / diplomacy that is right for the situation.
- The process has the biggest impact when the participants are making the suggestions, not the facilitator.





## Benefits of program logic exercise

#### Program design

- Identify issues at the beginning, not in the evaluation report a year later.
- Improve the program's chances of success, or more realistic objectives.
- More stakeholder buy-in for changes, as it was their idea.
- Get more funding if needed.

#### **Evaluation planning**

- Easy to see key evaluation questions; greater buy-in.
- Easy to see what data needs to be collected

#### Communication among stakeholders

- Common understanding of what the program is, and clearer understanding of its strengths and weaknesses
- Greater engagement, if people are active in building the program logic.





## When can you combine evaluation planning AND program design?

#### Timing

- Early in program life cycle.
  - Preparing for funding bid.
  - Before implementation starts

#### Encouragement

- Funder requires a program logic; encourages innovation
- Outcome oriented KPIs.

#### Openness

- Open to constructive questioning
- Willing to revise program design

#### Funding

• Better if the funder is part of the discussion







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